



Literacy

Sea stories, Sinbad, The little mermaid, the Night Pirates, pirates and mermaids, Retelling stories verbally, tall tales. Re-enacting stories "Lighthouse Keeper's lunch", Sequencing stories
 Instructions on how to be a pirate or a mermaid.
 Pirate language /English dictionary
 Message in a bottle
 Writing postcards, travel brochures
 Write and perform seaside poems, learn and recite poems and tongue twisters.
 Write own Punch and Judy and perform it to peers.

Maths

Capacity work, filling up containers with shells/sand. Bucket and spade work.
 Patterns at the seaside, make own patters, continue repeating patterns.
 Treasure - counting coins, following directions to find the treasure, compass directions and co-ordinates
 Shapes at the seaside - use 3D shapes when making lighthouses, sandcastles, beach huts.
 Problem solving through role play - in the ice cream van

History

Explorers - learning about famous explorers - Captain James Cook
 Seaside holidays through the ages, compare postcards or photographs.
 Talk about Punch and Judy and it's history.
 Pirates and their place in history

Science

Milk paint exploration
 Sea in a bottle (water and oil)
 Materials, to make waterproof coats
 Forces
 Floating and sinking
 Sea creatures
 Investigating a real fish (courtesy of local shop)
 What lives in a shell?
 Investigate shellfish.
 Where do fishfingers come from?



Geography

Pirate maps
 Coast tv programme, look at different coastlines, compare to Woodland .
 Look at holiday brochures, find beaches in other parts of the world.
 Life on a small island - links to Shetland school
 One World book/Duffy's lucky escape - pollution and looking after the environment
 Using maps and a globe identify seas and oceans.
 Make a map of our trip to seaside.
 What is an island? Make an island.
 Make a small world seaside

ICT

Beebot treasure map
 Pirate wanted posters
 Clicker activities, ordering, sequencing sea stories.
 Research - Using the internet safely, safe and effective searching
 Writing a blog and adding photographs
 Saving and retrieving work

All at Sea Squirrel Class Summer Term 2018



Music

Learning and performing seaside songs
 Making a seaside soundscape, using natural materials and percussion instruments.

R.E./British values

Explore Christianity, scared stories linked to the sea and water, Jonah, Noah
 celebrate St George's day with whole school activities
 Celebrate Father's day - outdoor learning?

Art/Design

Creating shades of blue, colour mixing skills, creating texture through various media
 Design and create a shoebox aquarium with moving parts.
 Following from visit, paint from a photograph, a seaside landscape
 Make art using natural seaside resources, beach sculptures, clay tiles with shells
 Shells - look at shapes, lines and pattern, pencil drawing
 Batik seascapes
 Make pirate bandana for all children.
 Lighthouse keepers lunch, make a pulley system to get lunch to lighthouse

PSHE

Group work - working co-operatively
 Independence skills - for Y2
 Celebration afternoon - sharing with parents what we have been learning about the sea.
 Baking healthy options
 Performing seaside songs to parents.

Here is a brief overview of this term's topic. This details how our topic will be linked to the National Curriculum and the Foundation Stage curriculum.

P.E /Physical development

Core skills with sports coach, athletic skills in readiness for sports day
 Dance through seaside stories and poems
 Pirate games, starboard, Captain's daughter.
 Underwater dance
 Fine motor - sewing, clay fish,
 Weaving to make large display of seaside

